

Time Complexity

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Efficiency

- ▶ What do we want out of our software?
 - ▶ Run quickly
 - ▶ Respond quickly
 - ▶ Use less...
 - ▶ Memory
 - ▶ Bandwidth
 - ▶ Power
- ▶ We need to optimise many things

So how do we optimise?

- ▶ Improve our code to run faster
 - ▶ Could be a small improvement
 - ▶ Could be an improvement of many magnitudes
- ▶ Improve how our data is represented
- ▶ But there are limits...
 - ▶ As the amount of data increases, will performance drop?
 - ▶ Is the **problem** we are trying to solve inherently hard?

Complexity

- ▶ A way to understand how complexity changes as the problem grows larger
- ▶ Space Complexity
 - ▶ e.g. HV Video
 - ▶ 1920x1080 pixels (4 bytes per pixel)
 - ▶ ~2MPixels, ~8Mbytes
 - ▶ 25 fps
 - ▶ 200MBytes/sec
 - ▶ Solutions:
 - ▶ Compression, reduce frame rate/resolution

Time Complexity

- ▶ The number of operations that an algorithm needs to execute, in terms of the size of the input or problem
- ▶ Defined as a function $T(n)$, where n is the number of elements
 - ▶ Focus on the algorithm, not the implementation
 - ▶ i.e. no fixed programming language, computer architecture

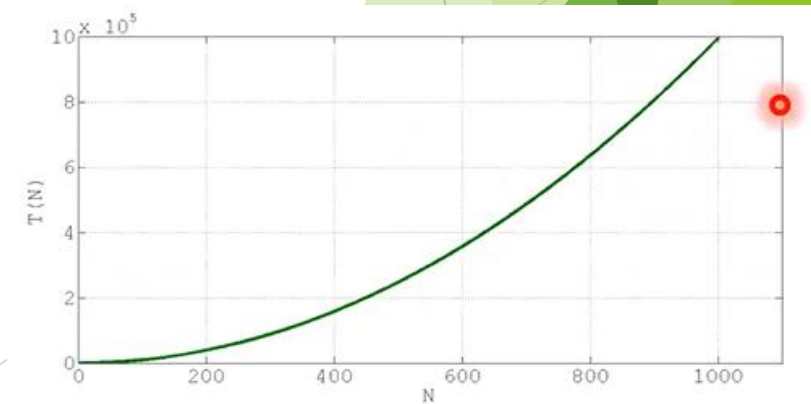
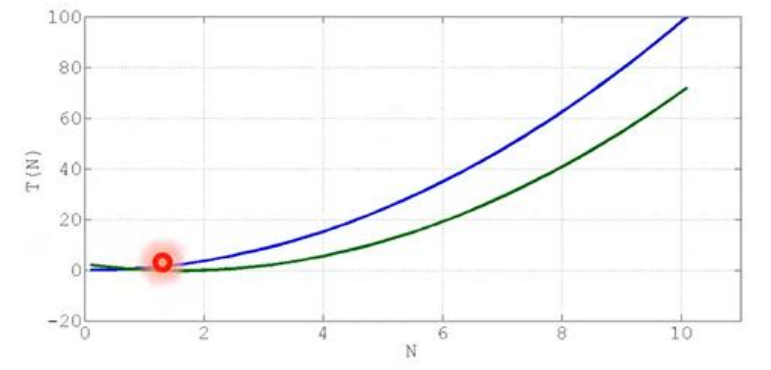
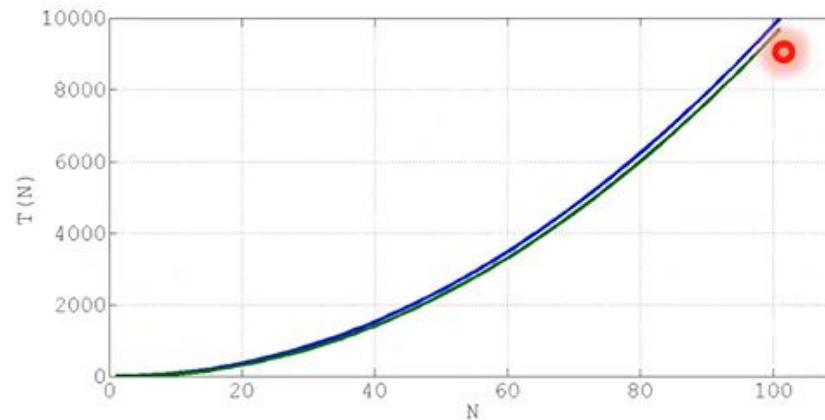
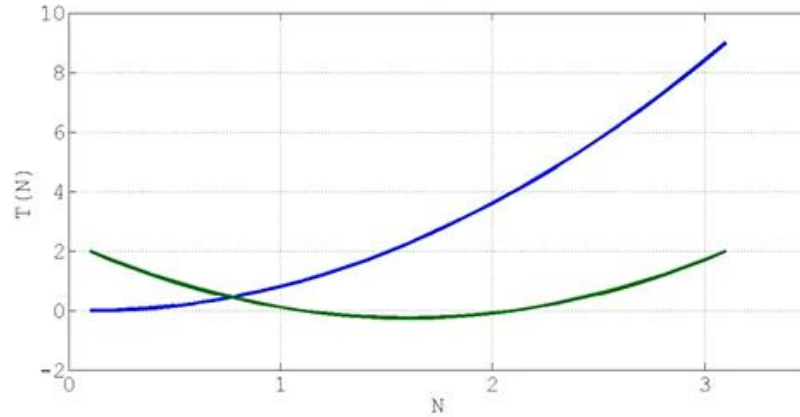
Time Complexity

- ▶ The number of operations that an algorithm needs to execute, in terms of the size of the input or problem
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 - ▶ i.e. no fixed programming language, computer architecture
- ▶ Focus on the **worst-case**

Example

► Consider two functions:

- $f(n) = n^2$
- $g(n) = n^2 - 3n + 2$



More examples

- ▶ Linear Search
- ▶ $T(n) = n$

- ◆ Look up a value v in an array x of integers

1	4	17	3	90	79	4	6	81
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- ◆ $T(n) = n$

```
for i=0...n-1:  
    if x[i] == v:  
        return i  
return -1
```

More examples

- ▶ Matrix-Vector Multiplication
- ▶ $x = A b$
 - ▶ $n \times n$ matrix A , vector of b size n
- ▶ Inputs: Matrix A , vector b
- ▶ Result stored in vector x (initially all 0)
- ▶ $T(n) = 2n^2$

```
for i=0...n-1:  
  for j=0...n-1:  
    x[i] += x[i] + A[i][j] * b[j]
```

Big-O Notation

- ▶ A way to express the behaviour of time complexity - the complexity class
- ▶ Not exact
- ▶ Ignores constants/lower orders
- ▶ Asymptotic analysis

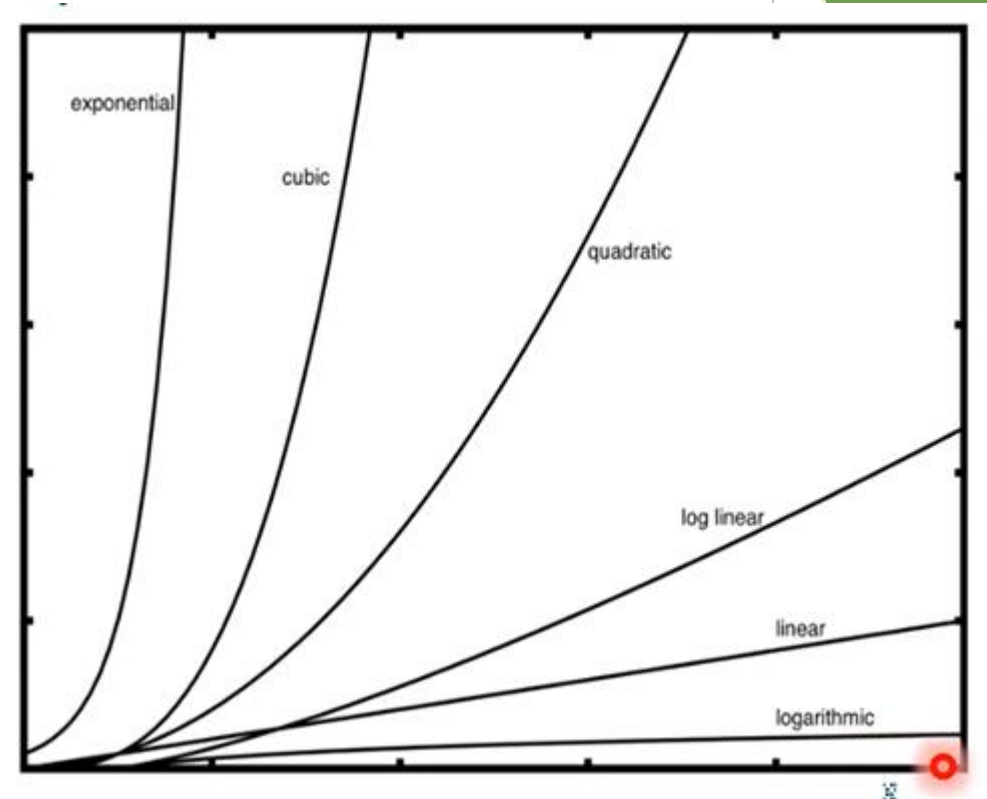
- ▶ e.g. $O(n^2)$

Even more examples

- ▶ $T(n) = n \dots O(n)$
- ▶ $T(n) = n + 2 \dots O(n)$
- ▶ $T(n) = 2n^2 \dots O(n^2)$
- ▶ $T(n) = 10n^3 + 1 \dots O(n^3)$
- ▶ $T(n) = 5(n + 2) \dots O(n)$
- ▶ $T(n) = 1000 \dots O(1)$
- ▶ $T(n) = n^2 + n + 1 \dots O(n^2)$

Complexity Classes

- ▶ $O(1)$: Constant
- ▶ $O(\log_2 n)$: Logarithmic
- ▶ $O(n)$: Linear
- ▶ $O(n \log_2 n)$: Log Linear
- ▶ $O(n^2)$: Quadratic
- ▶ $O(n^3)$: Cubic
- ▶ $O(2^n)$: Exponential



Complexity Classes

- ▶ Polynomials:
 - ▶ $O(n)$, $O(n^2)$, $O(n^3)$...
 - ▶ Manageable
- ▶ Exponential:
 - ▶ $O(2^n)$, $O(C^n)$...
 - ▶ Manageable with small amounts of data
 - ▶ Impossible with large amounts of data

Complexity in Numbers...

f(n)	n = 4	n = 16	n = 256	n = 1024	n = 1048576
1	1	1	1	1.00×10^0	1.00×10^0
$\log_2 \log_2 n$	1	2	3	3.32×10^0	4.32×10^0
$\log_2 n$	2	4	8	1.00×10^1	2.00×10^1
n	4	16	256	1.02×10^3	1.05×10^6
$n \log_2 n$	8	64	2.05×10^3	1.02×10^4	2.10×10^7
n^2	16	256	6.55×10^4	1.05×10^6	1.10×10^{12}
n^3	64	4.10×10^3	1.68×10^7	1.07×10^9	1.15×10^{18}
2^n	16	65536	1.16×10^{77}	1.80×10^{308}	6.74×10^{315652}

- ▶ Assuming 1 million operations per second

f(n)	n = 4	n = 16	n = 256	n = 1024	n = 1048576
1	1 usec	1 usec	1 usec	1 usec	1 usec
$\log_2 \log_2 n$	1 usec	2 usec	3 usec	3.32 usec	4.32 usec
$\log_2 n$	2 usec	4 usec	8 usec	10 usec	20 usec
n	4 usec	16 usec	256 usec	1.02 msec	1.05 sec
$n \log_2 n$	8 usec	64 usec	2.05 msec	10.2 msec	21 sec
n^2	16 usec	256 usec	65.5 msec	1.05 sec	12.72 days
n^3	64 usec	4.1 msec	16.8 sec	17.83 min	36559 yrs
2^n	16 usec	65.5 msec	3.7×10^{63} yrs	5.7×10^{294} yrs	2.14×10^{315639} yrs

Revisiting Linear Search

- ▶ Linear Search
- ▶ Complexity = $O(n)$

◆ Look up a value v in an array x of integers

1	4	17	3	90	79	4	6	81
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◆ $T(n) = n$

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for i=0...n-1:  
    if x[i] == v:  
        return i  
return -1
```

Binary Search

- ▶ Binary Search
- ▶ Complexity = $O(\log_2 n)$

1	3	4	4	6	17	79	81	90
---	---	---	---	---	----	----	----	----

```
for i=0...n-1:  
  binary_search(x, vi)
```

Computing Complexity Classes

- ▶ Sequential Algorithm Phases
- ▶ Complexity = $O(n) + O(n^2)$
 - ▶ Take the maximum complexity
 - ▶ Complexity = $O(n^2)$
- ▶ Function/Method Calls
- ▶ Complexity = $O(n) \times O(\log n)$
 - ▶ Multiply the complexities
 - ▶ Complexity = $O(n \log n)$

```
for i=0...n-1:  
    x[i] = 0  
for i=0...n-1:  
    for j=0...n-1:  
        x[i] = x[i] + A[i][j] * b[j]
```

```
for i=0...n-1:  
    binary_search(x, vi)
```

Harder Problems

- ▶ Travelling Salesman Problem (TSP)
 - ▶ Given n cities and the distances between them, what is the shortest possible route that visits each city exactly once and then returns to the first city?
- ▶ Boolean Satisfiability Problem (SAT)
 - ▶ Given a Boolean formula $F(x_1, x_2, x_3, \dots, x_n)$, can F evaluate to 1 (true)?
 - ▶ If yes, return values of x_i 's (satisfying the assignment) that make F true

The background features abstract, overlapping geometric shapes in various shades of green, ranging from light lime to dark forest green. These shapes are primarily located on the left and right sides of the slide, framing the central white area.

Thank you!

Any questions?